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# Introduction to Mass Communication MEDIA LITERACY AND CULTURE

Stanley J. Baran

**Bryant University** 





#### INTRODUCTION TO MASS COMMUNICATION: MEDIA LITERACY AND CULTURE, EIGHTH EDITION

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In loving memory of my mother,

Margaret Baran;

she gave me life;

and in honor of my wife,

Susan Baran;

she gave that life meaning.

# About the Author



Stanley Baran earned his Ph.D. in communication research at the University of Massachusetts after taking his M.A. in journalism at Pennsylvania State University. He taught for four years at Cleveland State University, eventually moving to the University of Texas. He led the Department of Radio-TV-Film's graduate program for six of his nine years in Austin and won numerous teaching awards there, including the AMOCO Teaching Excellence Award as the best instructor on that 40,000-student campus, the College of Communication's Teaching Excellence Award as that college's outstanding professor, and *Utmost Magazine's* Student Poll for best instructor. Dr. Baran moved to San Jose State University in 1987 and served nine years as chair of the Department of Television, Radio, Film, and Theatre. At SJSU he was named President's Scholar as the university's outstanding researcher. Now, he teaches at Bryant University, where he is the founding chair of that school's Communication Department. Among his other experiences shaping this book are service as a Fulbright Scholar and his many years of professional activity in audience research, writing for radio, and producing for television. Dr. Baran has published 10 books and scores of scholarly articles and sits or has sat on the editorial boards of six journals. His work has been translated into half a dozen languages. He is a skilled boater and a tenor saxophonist for the Wakefield, Rhode Island, Concert Band. He is married to Susan Baran and has two very cool children, Matt and Jordan, who grew up much faster than he wanted.

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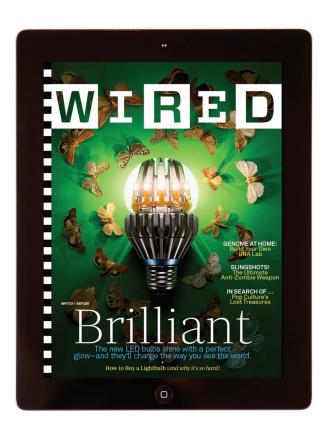
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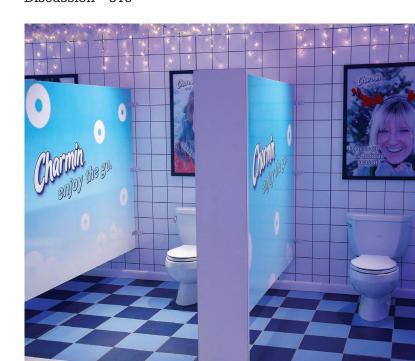
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# Preface

# From the Author

Dear Friends,



The media, like sports and politics, are what we talk about, argue over, dissect and analyze. Those of us who teach media know that these conversations are essential to the functioning of a democratic society. We also know that what moves these conversations from simple chatting and griping to effective public discourse is media education. And regardless of what we might call the course—Introduction to Mass Communication, Introduction to Mass Media, Media and Society, or Media and Culture—media education has been part of the university for more than five decades. From the outset, the course has fulfilled these goals:

- ► Increasing students' knowledge and understanding of the mass communication process and the mass media industries
- ► Increasing students' awareness of how they interact with those industries and their content to create meaning
- ▶ Helping students become more skilled and knowledgeable consumers of media content

We now call the fulfillment of these goals media literacy.

# **A Cultural Perspective**

This text's cultural orientation toward mass communication places a great deal of responsibility on media consumers. In the past, people were considered either victims of media influence or impervious to it. The cultural orientation asserts that audience members are as much a part of the mass communication process as are the media technologies and industries. As important agents in the creation and maintenance of their own culture, audience members have an obligation not only to participate in the process of mass communication but also to participate critically as better consumers of mass media.

# **Enriching Students' Literacy**

The focus of this book, from the start, has been on media literacy and culture, and those emphases have shaped its content and its various learning aids and pedagogical features. But with this, the eighth edition, McGraw-Hill and I have added the digital teaching and learning environment Connect® to our arsenal of educational tools. Connect makes managing assignments easier for instructors like us and learning and studying more interactive, motivating, and efficient for our students. Assignable video and critical thinking activities in Connect support the themes and goals of *Introduction to Mass Communication*. LearnSmart™, a proven adaptive learning program, is also available in Connect; it guides students with personalized learning plans and frees up valuable class time for discussion and activities.

# My Thanks to You

Thank you for teaching mass communication. There are few college courses that will mean more to our students' lives now and after they graduate than this one. Thank you, too, for considering *Introduction to Mass Communication: Media Literacy and Culture* for use in your course. I have poured the last 15 years of my career into this text and what it has to say about mass communication and the world that our interaction with the media produces. Your interest in this text confirms my passion.

-Stanley J. Baran

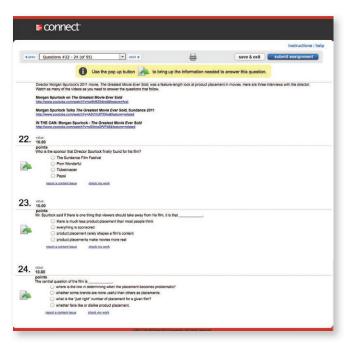
# Preface

# **Introducing Connect Mass Communication**

## **Connect to Success**

Introduction to Mass Communication: Media Literacy and Culture is available to instructors and students in print and eBook formats, as well as within an integrated online assignment and assessment platform. These online tools, collectively called Connect Mass Communication, make managing assignments easier for instructors—and make learning and studying more motivating and efficient for students.

Assignable and Accessible Activities Instructors can deliver assignments and tests easily online, and students can practice skills related to key course challenges at their own pace and on their own schedule. Available activities include chapter pre- and post-tests, CNN and Internet video activities, and Media Literacy Worksheets. Students can review fundamental concepts, practice applying media literacy skills, and complete other activities to help them achieve success in the course.





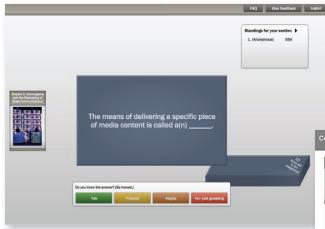
Real-time Reports Printable, exportable reports show how well each student (or section) is performing on each course segment. Instructors can use this feature to identify students who are at risk of falling behind as well as to spot problem areas before they crop up on an exam.



**Integrated eBook** A fully loaded eBook allows students to review Introduction to Mass Communication anytime and anywhere. They can highlight, take notes, and quickly search for key terms and phrases.

# **Connect to Personalized Learning**

LearnSmart, McGraw-Hill's adaptive learning system, assesses students' knowledge of course content and maps out dynamic, personalized study plans that ground students in the fundamental concepts of mass communication. Available within Connect, LearnSmart uses a series of adaptive questions to pinpoint the concepts students understand—and those they don't. The result is a proven online tool that helps students learn faster, study more efficiently, and improve their performance. LearnSmart allows instructors to focus valuable class time on higher-level concepts, activities, and discussion.



**Personalized Learning Path** Diagnostic questions adapt to individual students, identifying knowledge gaps and providing a personalized, round-the-clock study program to help them succeed in the course. LearnSmart also identifies the concepts students are most likely to forget, and encourages periodic review to ensure that concepts are truly retained.





**Valuable Reports and Tools** A personalized learning calendar shows each student her or his progress through the course. Interactive reports help students take responsibility for their own learning.

**Mobile Access** LearnSmart gives students the freedom to study whenever and wherever they choose. It can be accessed from any computer and via mobile devices using an app available from the iTunes store.



# Preface

# Key Features and Learning Aids

Students must bring media literacy—the ability to critically comprehend and actively use mass media—to the mass communication process. The eighth edition of Introduction to Mass Communication: Media Literacy and Culture includes a variety of boxed features and in-text learning aids to support student learning and enhance media literacy skills.

# **Boxed Features**



Using Media to Make a Difference boxes highlight interesting examples of how media practitioners and audiences use the mass communication process to further important social, political, or cultural causes.



**Cultural Forum** boxes highlight media-related cultural issues that are currently debated in the mass media to help students develop their critical thinking skills.



Media Literacy Challenge boxes, new to the eighth edition, build on ideas from each chapter's "Developing Media Literacy Skills" section and ask students to think critically about media content they encounter in their daily lives.

# **In-Text Learning Aids**

- Chapter learning objectives and chapter-ending lists of key terms focus student learning.
- Historical timelines and overviews provide students with a critical foundation for understanding current issues in the media landscape.
- Review Points allow students to make sure they have focused on each chapter's most important material; new for the eighth edition, the review points are tied directly to learning objectives.
- Questions for Review further highlight key concepts, and Questions for Critical Thinking and Discussion encourage students to investigate their own cultural assumptions and media use and to engage one another in debate on critical issues.
- A comprehensive list of references is provided at the end of the book.



# Changes to the Eighth Edition: Highlights

The eighth edition maintains its commitment to enhancing students' critical thinking and media literacy skills. Chapters 3 through 15 include new sections dedicated to smartphones, tablets, and social networking sites. Statistics and data have been updated throughout. Additional key changes include the following:

**Chapter 1 Mass Communication, Culture, and Media Literacy:** Sharpened focus on the mass communication process and media literacy.

**Chapter 2 Convergence and the Reshaping of Mass Communication:** New discussion of the explosion of smart-phones and their convergence with virtually all other electronic and print media.

**Chapter 3 Books:** New discussion of print-on-demand, the revival of printed books, and the spread and influence of e-readers and tablets.

**Chapter 4 Newspapers:** New and updated sections on how newspapers are monetizing their news and going mobile, the health of the local press, and new forms of group-funded journalism.

**Chapter 5 Magazines:** Updated coverage of the digital-only magazine reader, action codes (QR) and near-field communication chips (NFC), and greater reader interactivity.

**Chapter 6 Film:** Enhanced examination of the movement to debut movies on Facebook, Netflix, and Hulu, as well as discussion of Hollywood's resurgence.

**Chapter 7 Radio, Recording, and Popular Music:** Updated looks at the seeming paradox of more music (but fewer big label sales) than ever; industry concentration and its impact on artists; cloud music services and the rise of streaming services like Pandora and Spotify; and the Rush Limbaugh vs. Sandra Fluke controversy.

**Chapter 8 Television, Cable, and Mobile Video:** New and updated coverage of the TV Everywhere movement, network/ affiliate relationships, cable cord cutting, and the growth of Facebook video.

**Chapter 9 Video Games:** Updated discussion of the demise of the console and the rise of smartphone and social network gaming, PlayStation Vita as counter to this trend, creation of the likes of Humble Indie Bundle as counter to "industrialized" game creation, and a look at the debate over whether games are good or bad.

**Chapter 10 The Internet and the World Wide Web:** New and updated material on social networking and political action (specifically Occupy Wall Street and anti-SOPA), growing privacy challenges and the Consumer Privacy Bill of Rights, the ICANN expansion of top-level domain names, the Facebook purchase of Instagram, the introduction and growth of tablets, and the rise of mobile spam.

**Chapter 11 Public Relations:** Examination of consumer demand for greater corporate responsibility, the rise of cause marketing (aided by smartphones and social networking, such as apps like Gripe), and new FCC rules on video news releases.

**Chapter 12 Advertising:** New discussion of new return on investment (ROI) and accountability measures, the explosion of advertising in "developing" markets (the BRICS and MIST, specifically China, India, and Brazil), the growth of out-of-home advertising, and neuromarketing research.

**Chapter 13 Theories and Effects of Mass Communication:** Updated coverage of theory and research on TV and video game violence and on social media use and friendships.

**Chapter 14 Media Freedom, Regulation, and Ethics:** New sections on *Brown v. EMA,* in which the Supreme Court extends First Amendment protection to violent video games; debate over whether WikiLeaks' source Bradley Manning is a traitor or a free speech hero; and examination of the question of the role of journalists—should they be truth vigilantes?

**Chapter 15 Global Media:** Updated discussion of the growing popularity of Al Jazeera in the United States and the American government's challenge to Chinese Internet censorship.

# Preface

# Teaching and Learning with Introduction to Mass Communication



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The Online Learning Center for Introduction to Mass Communication includes comprehensive teaching resources:

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- PowerPoint presentations
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Refer to the back inside cover of the text for a list of the CNN video clips that can be found in the Connect Media Bank.



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The eighth edition was written with the usual great support (and patience) of my McGraw-Hill team. The Internet may make producing a book more efficient, but it does have a big drawback—despite spending hundreds of hours "working together," I have yet to meet my teammates face-to-face. This, certainly, is my loss. Still, I have had few better colleagues than Julia Akpan, Susan Gouijnstook, Kirstan Price, Jennifer Gehl, Ann Jannette, and Emily Tietz. An author cannot surround himself with better people than those McGraw-Hill has given me.

Finally, my most important inspiration throughout the writing of this book has been my family. My wife, Susan, is educated in media literacy and a strong disciple of spreading its lessons far and wide—which she does with zest. Her knowledge and assistance in my writing is invaluable; her love in my life is sustaining; her fire—for improved media literacy and for our marriage—is empowering. My children—Jordan and Matthew—simply by their existence require that I consider and reconsider what kind of world we will leave for them. I've written this text in the hope that it helps make the future for them and their friends better than it might otherwise have been.

# Introduction to Mass Communication MEDIA LITERACY AND CULTURE





# Communication, Culture, and Media Literacy

# **Learning Objectives**

Mass communication, mass media, and the culture that shapes us (and that we shape) are inseparable. After studying this chapter, you should be able to

- Define communication, mass communication, mass media, and culture.
- Describe the relationships among communication, mass communication, culture, and those who live in the culture.
- Evaluate the impact of technology and economics on those relationships.
- List the components of media literacy.
- Identify key skills required for developing media literacy.

Our experiences of the world are increasingly mass mediated.

YOUR SMARTPHONE'S RADIO ALARM SINGS YOU AWAKE. It's Adele, the last few bars of "Rolling in the Deep." The laughing deejay shouts at you that it's 7:41 and you'd better get going. But before you do, he adds, listen to a few words from your friends at Best Buy electronics, home of fast, friendly, courteous service—"Buyer be happy!"

In the living room, you find your roommate has left the television on. You stop for a moment and listen: The economy is showing stronger signs of rebounding, brightening the employment picture for new college grads, several states are considering Clean Election laws to take money out of politics, democratic chaos continues to sweep across the Middle East, and you deserve a break today at McDonald's. As you head toward the bathroom, your bare feet slip on some magazines littering the floor—Wired, Rolling Stone, People. You need to talk to your roommate about picking up!

After showering, you quickly pull on your Levi's, lace up your Nike cross-trainers, and throw on an Under Armour jacket. No time for breakfast; you grab a Nature Valley granola bar and the newspaper and head for the bus stop. As the bus rolls up, you can't help but notice the giant ad on its side: Transformers: Turning Toys Into Gold. Rejecting that as a movie choice for the weekend, you sit down next to a teenager listening to music on his headphones and playing a video game. You bury yourself in the paper, scanning the lead stories and the local news and then checking out Doonesbury and Dilbert.

Hopping off the bus at the campus stop, you run into Chris from your computer lab. You walk to class together, talking about last night's Family Guy episode. It's not yet 9:00, and already you're involved in mass communication.

In this chapter we define communication, interpersonal communication, mass communication, media, and culture and explore the relationships among them and how they define us and our world. We investigate how communication works, how it changes when technology is introduced into the process, and how differing views of communication and mass communication can lead to different interpretations of their power. We also discuss the opportunities mass communication and culture offer us and the responsibilities that come with those opportunities. Always crucial, these issues are of particular importance now, when we find ourselves in a period of remarkable development in new communication technologies. This discussion inevitably leads to an examination of media literacy, its importance and practice.

# What Is Mass Communication?

"Does a fish know it's wet?" influential cultural and media critic Marshall McLuhan would often ask. The answer, he would say, is "No." The fish's existence is so dominated by water that only when water is absent is the fish aware of its condition.

So it is with people and mass media. The media so fully saturate our everyday lives that we are often unconscious of their presence, not to mention their influence. Media inform us, entertain us, delight us, annoy us. They move our emotions, challenge our intellects, insult our intelligence. Media often reduce us to mere commodities for sale to the highest bidder. Media help define us; they shape our realities.

A fundamental theme of this book is that media do none of this alone. They do it with us as well as to us through mass communication, and they do it as a central many critics and scholars say the central—cultural force in our society.

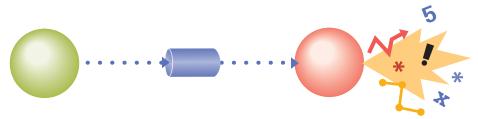
## **Communication Defined**

In its simplest form, **communication** is the transmission of a message from a source to a receiver. For over 60 years now, this view of communication has been identified

with the writing of political scientist Harold Lasswell (1948). He said that a convenient way to describe communication is to answer these questions:

- Who?
- Says what?
- Through which channel?
- To whom?
- With what effect?

Expressed in terms of the basic elements of the communication process, communication occurs when



A source sends a message through a medium

to a receiver producing some effect

Straightforward enough, but what if the source is a professor who insists on speaking in a technical language far beyond the receiving students' level of skill? Obviously, communication does not occur. Unlike mere message-sending, communication requires the response of others. Therefore, there must be a sharing (or correspondence) of meaning for communication to take place.

A second problem with this simple model is that it suggests that the receiver passively accepts the source's message. However, if our imaginary students do not comprehend the professor's words, they respond with "Huh?" or look confused or yawn. This response, or feedback, is also a message. The receivers (the students) now become a source, sending their own message to the source (the offending professor), who is now a receiver. Hence, communication is a reciprocal and ongoing process with all involved parties more or less engaged in creating shared meaning. Communication, then, is better defined as the process of creating shared meaning.

Communication researcher Wilbur Schramm, using ideas originally developed by psychologist Charles E. Osgood, developed a graphic way to represent the reciprocal nature of communication (Figure 1.1). This depiction of interpersonal communication—

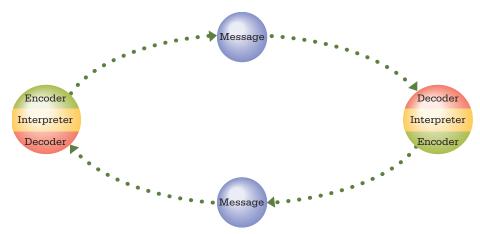


Figure 1.1 Osgood and Schramm's Model of Communication. Source: From The Process and Effects of Mass Communication by Wilbur Lang Schramm, 1954. Reprinted by permission of Mary Schramm Coberly.

communication between two or a few people—shows that there is no clearly identifiable source or receiver. Rather, because communication is an ongoing and reciprocal process, all the participants, or "interpreters," are working to create meaning by **encoding** and **decoding** messages. A message is first *encoded*, that is, transformed into an understandable sign and symbol system. Speaking is encoding, as are writing, printing, and filming a television program. Once received, the message is *decoded*; that is, the signs and symbols are interpreted. Decoding occurs through listening, reading, or watching that television show.

The Osgood-Schramm model demonstrates the ongoing and reciprocal nature of the communication process. There is, therefore, no source, no receiver, and no feedback. The reason is that, as communication is happening, both interpreters are simultaneously source and receiver. There is no feedback because all messages are presumed to be in reciprocation of other messages. Even when your friend starts a conversation with you, for example, it can be argued that it was your look of interest and willingness that communicated to her that she should speak. In this example, it is improper to label either you or your friend as the source—Who really initiated this chat?—and, therefore, it is impossible to identify who is providing feedback to whom.

Not every model can show all aspects of a process as complex as communication. Missing from this representation is **noise**—anything that interferes with successful communication. Noise is more than screeching or loud music when you are trying to work online. Biases that lead to incorrect decoding, for example, are noise, as is a page torn out of a magazine story you want to read.

Encoded messages are carried by a **medium**, that is, the means of sending information. Sound waves are the medium that carries our voice to friends across the table; the telephone is the medium that carries our voice to friends across town. When the medium is a technology that carries messages to a large number of people—as newspapers carry the printed word and radio conveys the sound of music and news—we call it a **mass medium** (the plural of medium is **media**). The mass media we use regularly include radio, television, books, magazines, newspapers, movies, sound recordings, cell phones, and computer networks. Each medium is the basis of a giant industry, but other related and supporting industries also serve them and us—advertising and public relations, for example. In our culture we use the words *media* and *mass media* interchangeably to refer to the communication industries themselves. We say, "The media entertain" or "The mass media are too conservative (or too liberal)."

## **Mass Communication Defined**

We speak, too, of mass communication. **Mass communication** is the process of creating shared meaning between the mass media and their audiences. Schramm recast his and Osgood's general model of communication to help us visualize the particular aspects of the mass communication process (Figure 1.2). This model and the original Osgood-Schramm model have much in common—interpreters, encoding, decoding, and messages—but it is their differences that are most significant for our understanding of how mass communication differs from other forms of communication. For example, whereas the original model includes "message," the mass communication model offers "many identical messages." In addition, the mass communication model specifies "feedback," whereas the interpersonal communication model does not. When two or a few people communicate face-to-face, the participants can immediately and clearly recognize the feedback residing in the reciprocal messages (our boring professor can see and hear the students' disenchantment as they listen to the lecture). Things are not nearly as simple in mass communication.

In Schramm's mass communication model, feedback is represented by a dotted line labeled delayed **inferential feedback**. This feedback is indirect rather than direct.

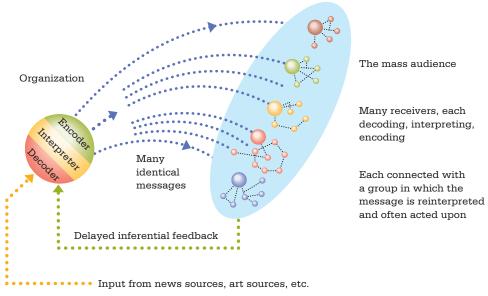


Figure 1.2 Schramm's Model of Mass Communication. Source: From The Process and Effects of Mass Communication by Wilbur Lang Schramm, 1954. Reprinted by permission of Mary Schramm Coberly.

Television executives, for example, must wait a day, at the very minimum, and sometimes a week or a month, to discover the ratings for new programs. Even then, the ratings measure only how many sets are tuned in, not whether people liked or disliked the programs. As a result, these executives can only infer what they must do to improve programming; hence the term inferential feedback. Mass communicators are also subject to additional feedback, usually in the form of criticism in other media, such as a television critic writing a column in a newspaper.

The differences between the individual elements of interpersonal and mass communication change the very nature of the communication process. How those alterations influence the message itself and how the likelihood of successfully sharing meaning varies are shown in Figure 1.3. For example, the immediacy and directness of feedback in interpersonal communication free communicators to gamble, to experiment with different approaches. Their knowledge of one another enables them to tailor their messages as narrowly as they wish. As a result, interpersonal communication is often personally relevant and possibly even adventurous and challenging. In contrast, the distance between participants in the mass communication process, imposed by the technology, creates a sort of "communication conservatism." Feedback comes too late to enable corrections or alterations in communication that fails. The sheer number of people in many mass communication audiences makes personalization and specificity difficult. As a result, mass communication tends to be more constrained, less free. This does not mean, however, that it is less potent than interpersonal communication in shaping our understanding of ourselves and our world.

Media theorist James W. Carey (1975) recognized this and offered a cultural definition of communication that has had a profound impact on the way communication scientists and others have viewed the relationship between communication and culture. Carey wrote, "Communication is a symbolic process whereby reality is produced, maintained, repaired and transformed" (p. 10).

Carey's (1989) definition asserts that communication and reality are linked. Communication is a process embedded in our everyday lives that informs the way we perceive, understand, and construct our view of reality and the world. Communication is the foundation of our culture. Its truest purpose is to maintain ever-evolving, "fragile" cultures; communication is that "sacred ceremony that draws persons together in fellowship and commonality" (p. 43).



Interpersonal Communication You invite a friend to lunch.



**Mass Communication** Levitan-Lloyd produces Modern Family

	Nature	Consequences	Nature	Consequences
Message	Highly flexible and alterable	You can change it in midstream. If feedback is negative, you can offer an alternative.  Is feedback still negative? Take a whole new approach.	Identical, mechanically produced, simultaneously sent Inflexible, unalterable The completed <i>Modern</i> Family episode that is aired	Once production is completed, Modern Family cannot be changed.  If a plotline or other communicative device isn't working with the audience, nothing can be done.
Interpreter A	One person—in this case, you	You know your mind. You can encode your own message to suit yourself, your values, your likes and dislikes.	A large, hierarchically structured organization—in this case, Levitan-Lloyd Productions and the ABC television network	Who really is Interpreter A? Levitan-Lloyd Productions' executives? The writers? The director? The actors? The network and its standards and practices people? The sponsors? All must agree, leaving little room for individual vision or experimentation.
Interpreter B	One or a few people, usually in direct contact with you and, to a greater or lesser degree, known to you—in this case, your friend	You can tailor your message specifically to Interpreter B. You can make relatively accurate judgments about B because of information present in the setting. Your friend is a vegetarian; you don't suggest a steak house.	A large, heterogeneous audience known to Interpreter A only in the most rudimentary way, little more than basic demographics—in this case, several million viewers of Modern Family	Communication cannot be tailored to the wants, needs, and tastes of all audience members or even those of all members of some subgroup.  Some more or less generally acceptable standard is set.
Feedback	Immediate and direct yes or no response	You know how successful your message is immediately. You can adjust your communication on the spot to maximize its effectiveness.	Delayed and inferential  Even overnight ratings too late for this episode of <i>Modern Family</i> Moreover, ratings limited to telling the number of sets tuned in	Even if the feedback is useful, it is too late to be of value for this episode. In addition, it doesn't suggest how to improve the communication effort.
Result	Flexible, personally relevant, possibly adventurous, challenging, or experimental		Constrained by virtually every aspect of the communication situation  A level of communication most likely to meet the greatest number of viewers' needs  A belief that experimentation is dangerous  A belief that to challenge the audience is to risk failure	

▲ Figure 1.3 Elements of Interpersonal Communication and Mass Communication Compared.

# What Is Culture?

Culture is the learned behavior of members of a given social group. Many writers and thinkers have offered interesting expansions of this definition. Here are four examples, all from anthropologists. These definitions highlight not only what culture is but also what culture does:

Culture is the learned, socially acquired traditions and lifestyles of the members of a society, including their patterned, repetitive ways of thinking, feeling, and acting. (Harris, 1983, p. 5)

Culture lends significance to human experience by selecting from and organizing it. It refers broadly to the forms through which people make sense of their lives, rather than more narrowly to the opera or art of museums. (Rosaldo, 1989, p. 26)

Culture is the medium evolved by humans to survive. Nothing is free from cultural influences. It is the keystone in civilization's arch and is the medium through which all of life's events must flow. We are culture. (Hall, 1976, p. 14)

Culture is an historically transmitted pattern of meanings embodied in symbolic forms by means of which [people] communicate, perpetuate, and develop their knowledge about and attitudes toward life. (Geertz, as cited in Taylor, 1991, p. 91)

# **Culture as Socially Constructed Shared Meaning**

Virtually all definitions of culture recognize that culture is *learned*. Recall the opening vignette. Even if this scenario does not exactly match your early mornings, you probably recognize its elements. Moreover, all of us are familiar with most, if not every, cultural reference in it. Family Guy, Rolling Stone, McDonald's, Under Armour, Dilbert-all are points of reference, things that have some meaning for all of us. How did this come to be?

Creation and maintenance of a more or less common culture occurs through communication, including mass communication. When we talk to our friends; when a parent raises a child; when religious leaders instruct their followers; when teachers teach; when grandparents pass on recipes; when politicians campaign; when media professionals produce content that we read, listen to, or watch, meaning is being shared and culture is being constructed and maintained.

## **Functions and Effects of Culture**

Culture serves a purpose. It helps us categorize and classify our experiences; it helps define us, our world, and our place in it. In doing so, culture can have a number of sometimes conflicting effects.

LIMITING AND LIBERATING EFFECTS OF CULTURE A culture's learned traditions and values can be seen as patterned, repetitive ways of thinking, feeling, and acting. Culture limits our options and provides useful guidelines for behavior. For example, when conversing, you do not consciously consider, "Now, how far away should I stand? Am I too close?" You simply stand where you stand. After a hearty meal with a friend's family, you do not engage in mental self-debate, "Should I burp? Yes! No! Arghhhh..." Culture provides information that helps us make meaningful distinctions about right and wrong, appropriate and inappropriate, good and bad, attractive and unattractive, and so on. How does it do this?

Obviously, through communication. Through a lifetime of communication we have learned just what our culture expects of us. The two examples given here are positive results of culture's limiting effects. But culture's limiting effects can be negative, such as when we are unwilling or unable to move past patterned, repetitive ways of thinking, feeling, and acting or when we entrust our "learning" to teachers whose interests are selfish, narrow, or otherwise not consistent with our own.

U.S. culture, for example, values thinness and beauty in women. How many women endure weeks of unhealthy diets and succumb to potentially dangerous surgical